

FIG. 1

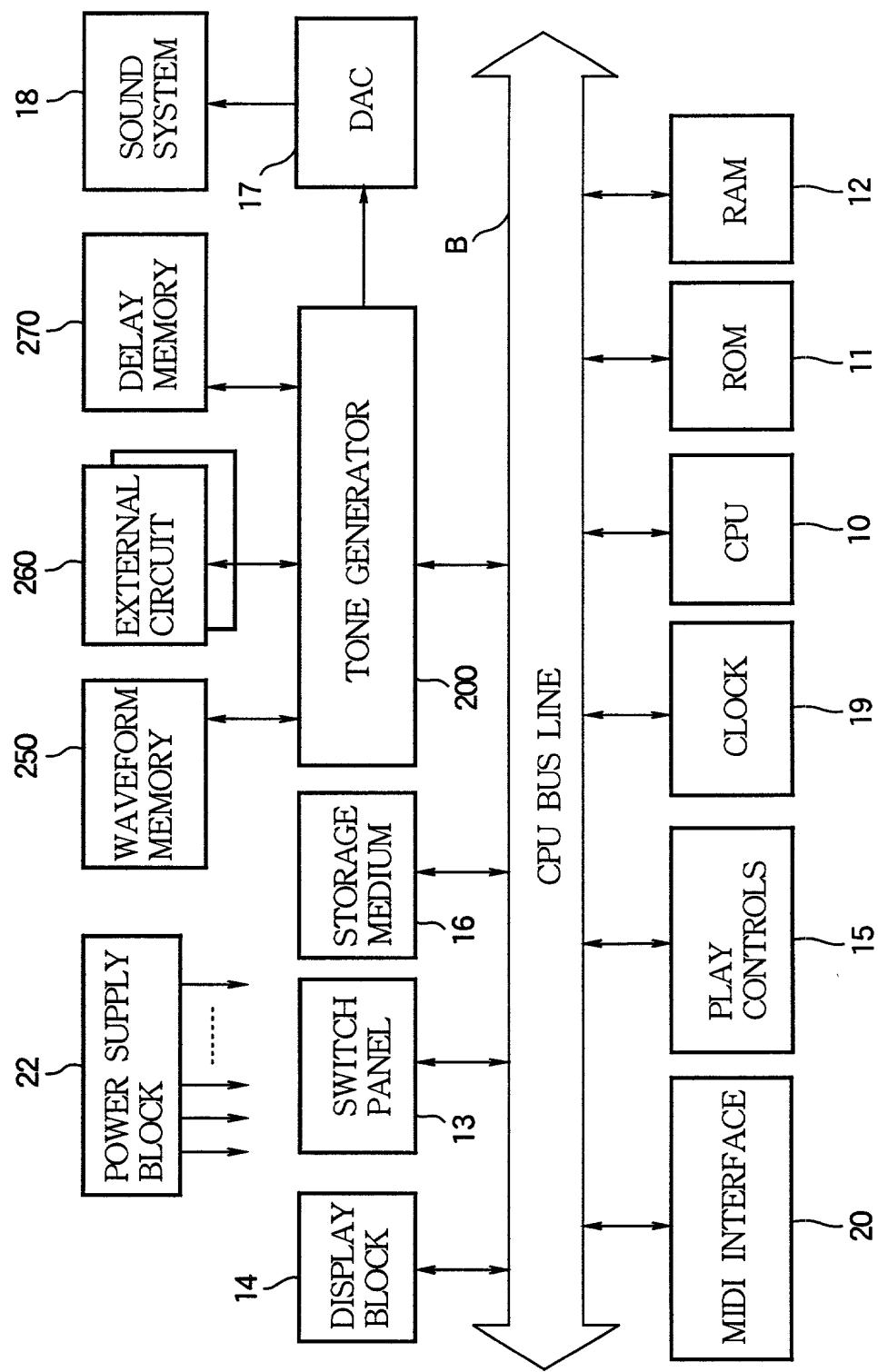


FIG.2

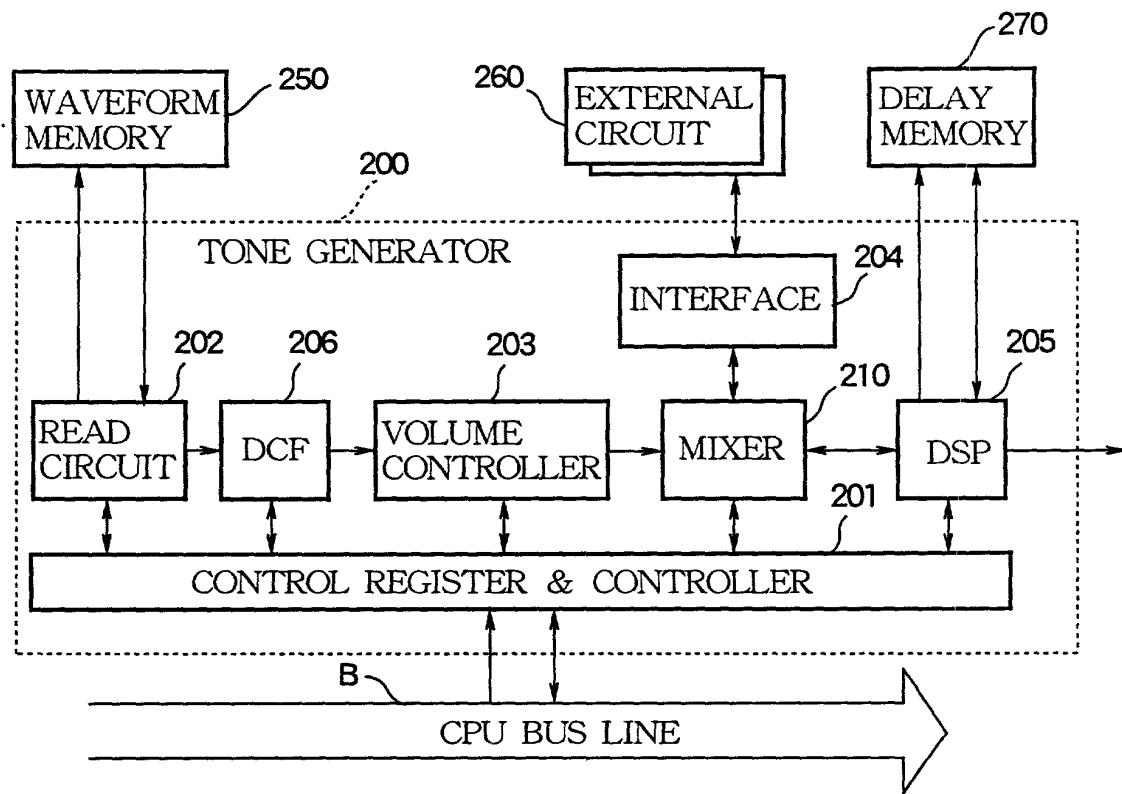
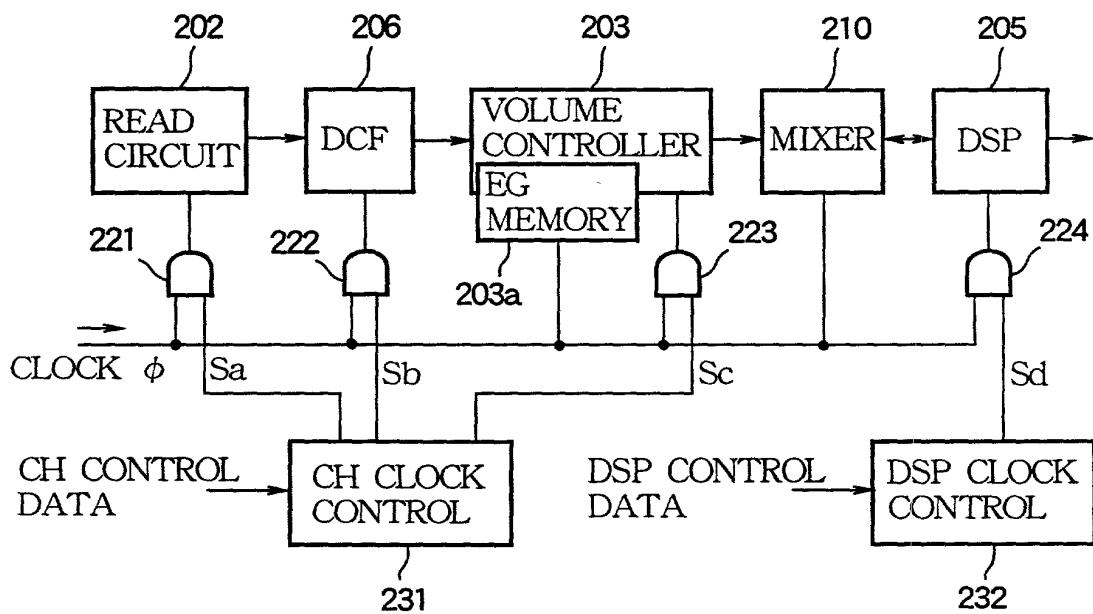
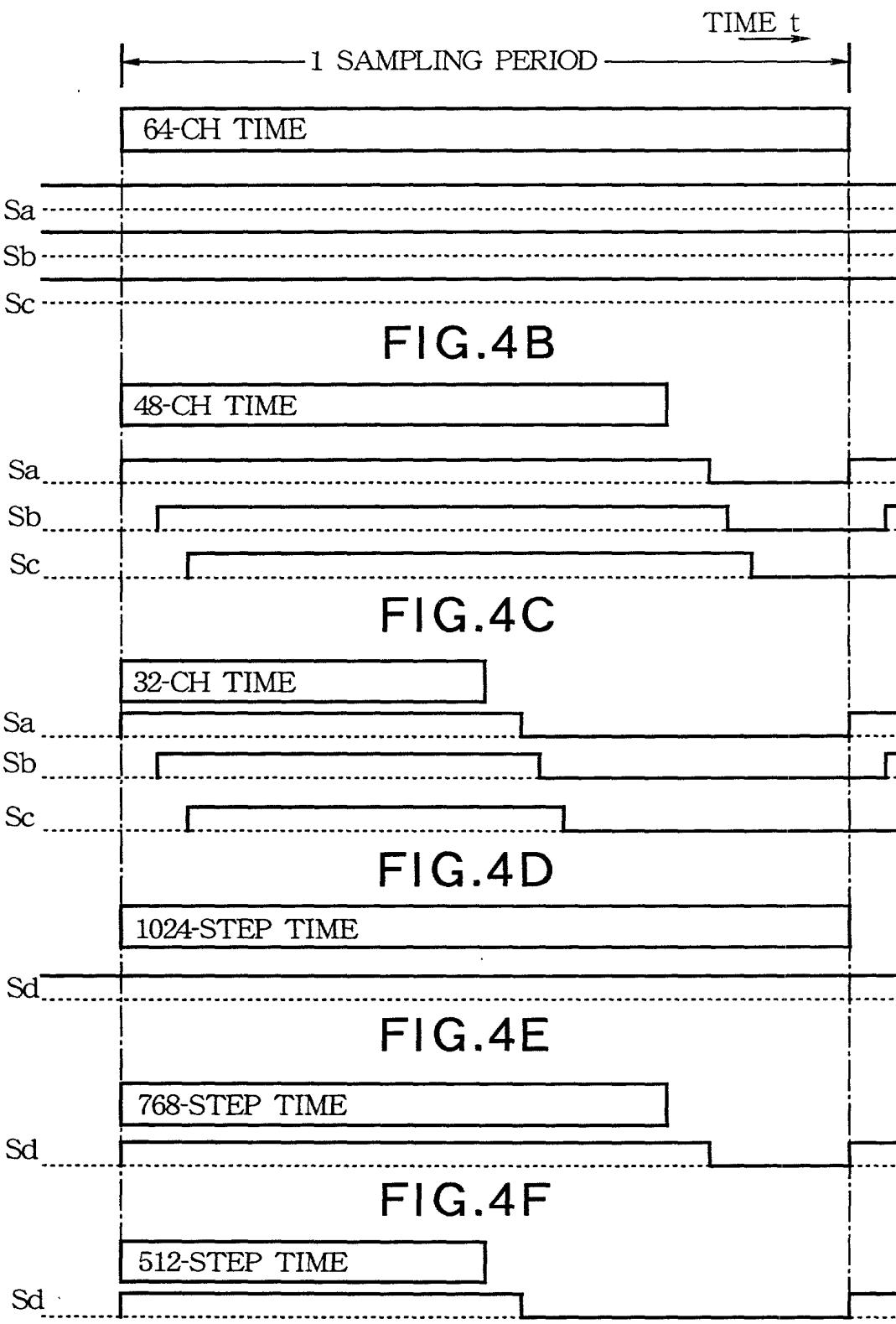


FIG.3



## FIG.4A



## FIG.5

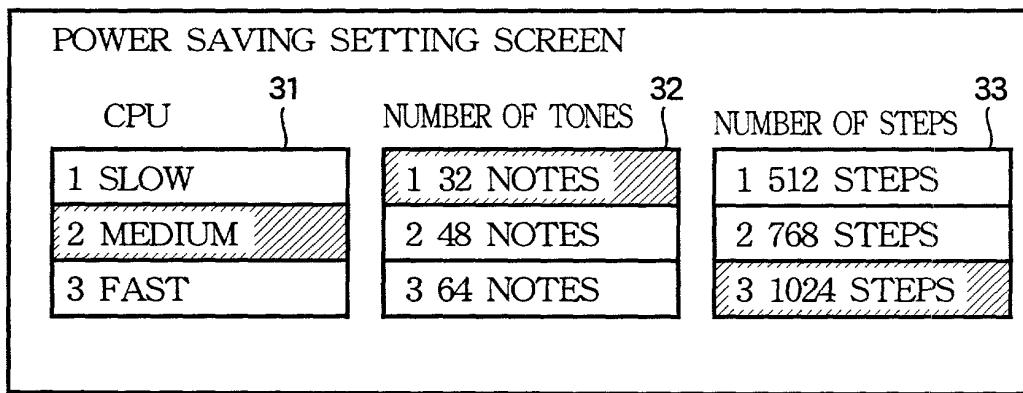
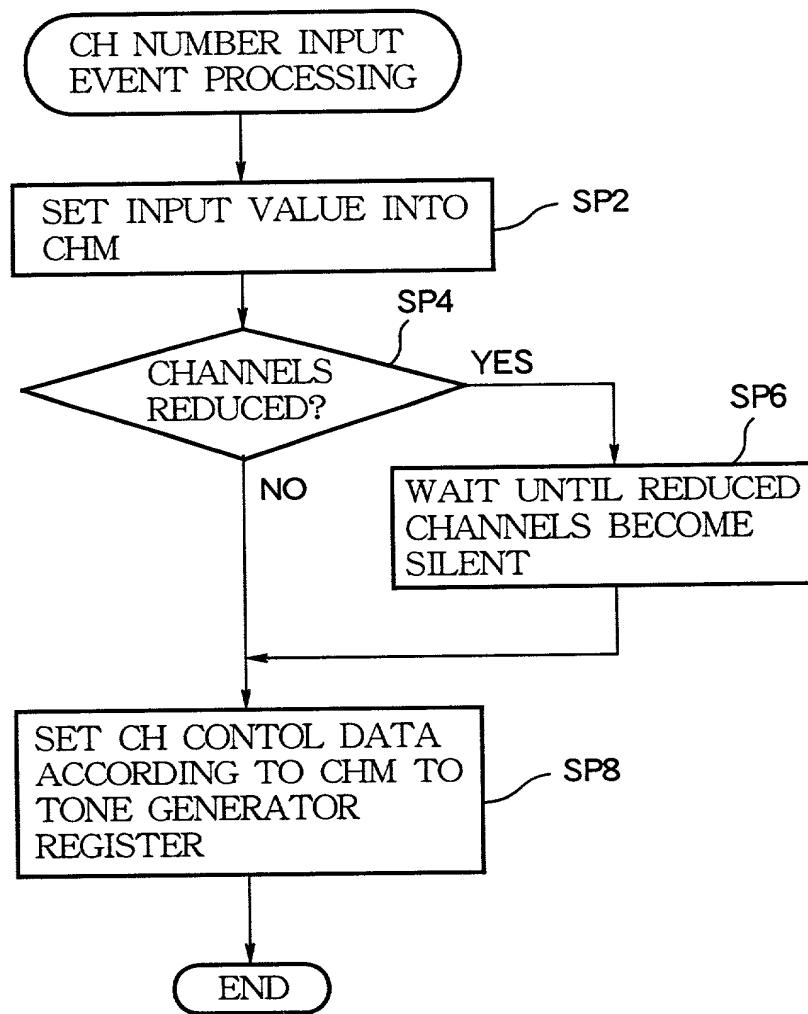
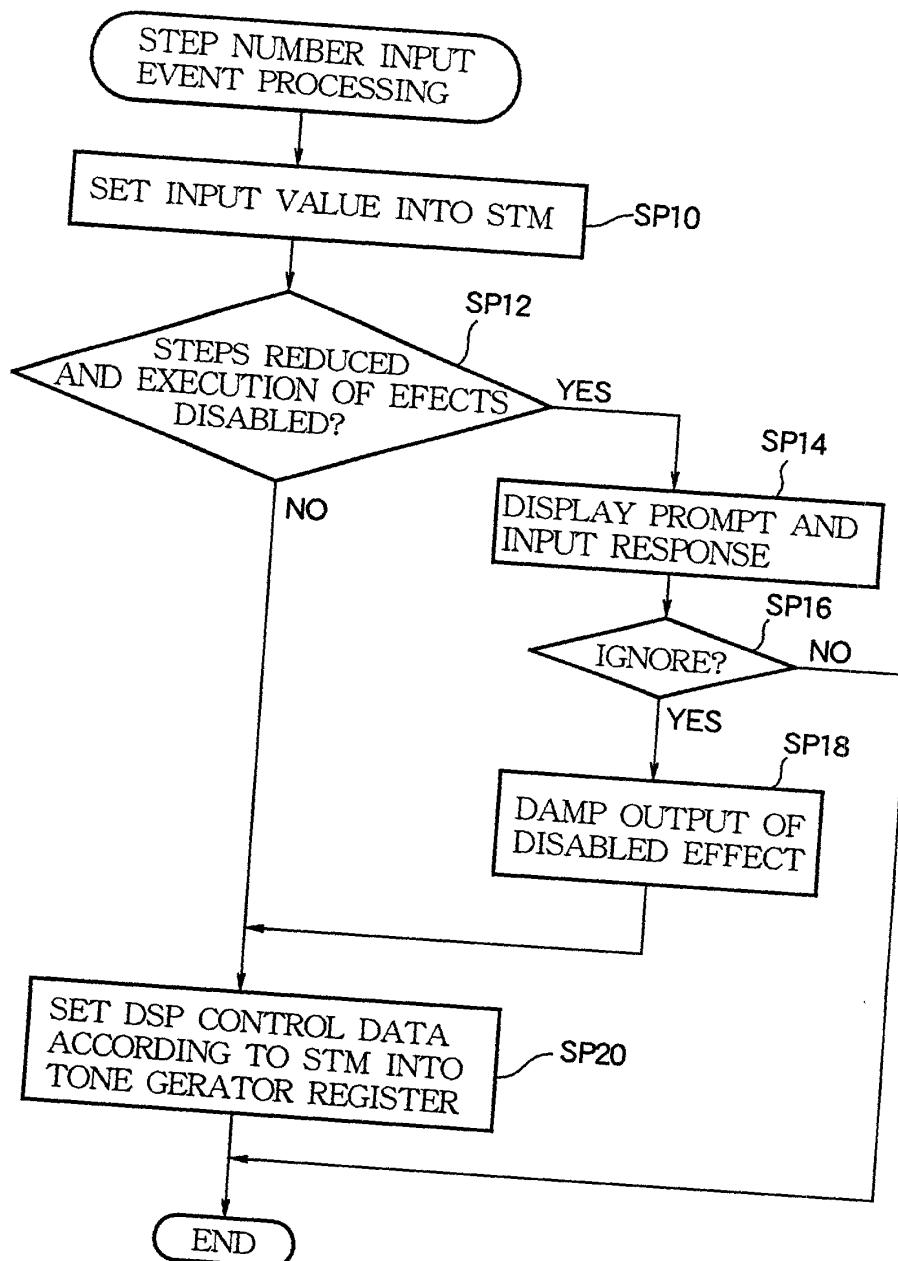


FIG.6A



## FIG.6B

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## FIG.7

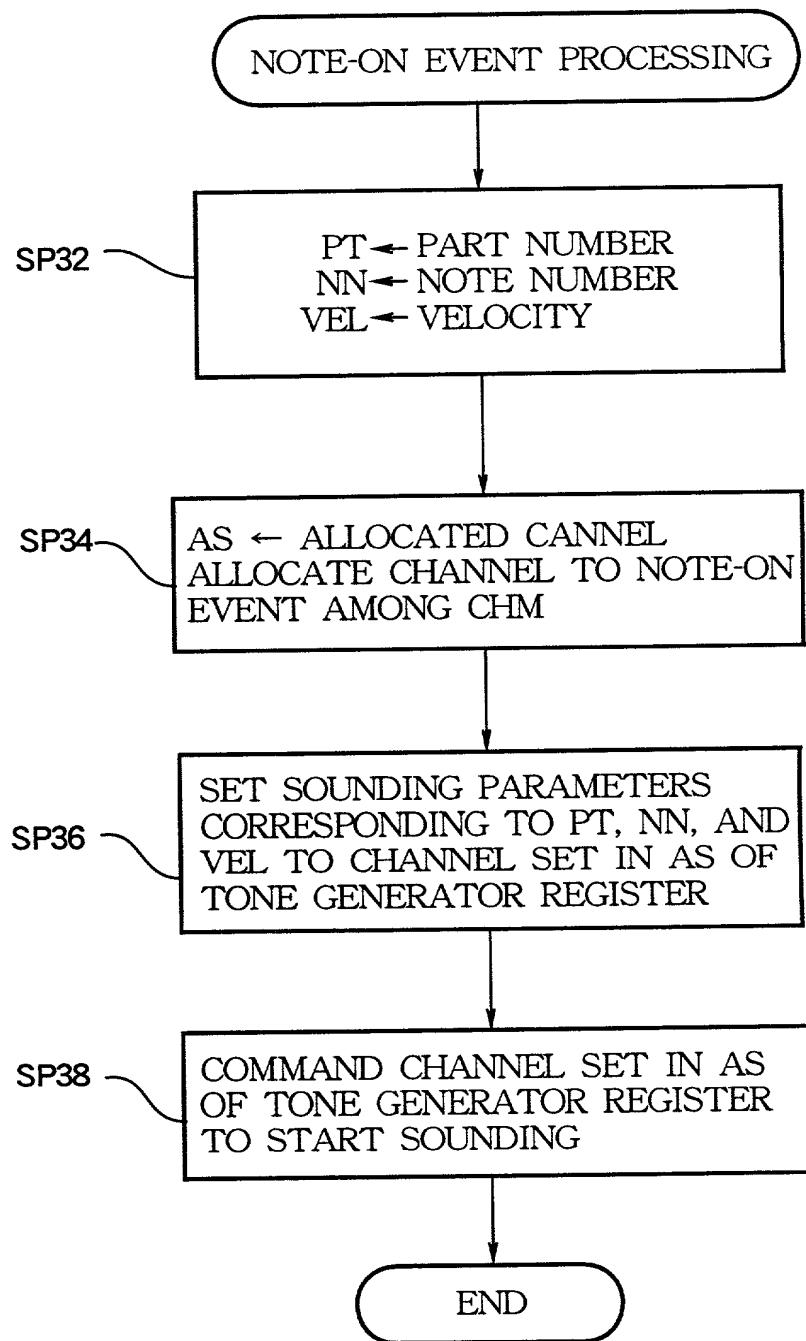


FIG.8A

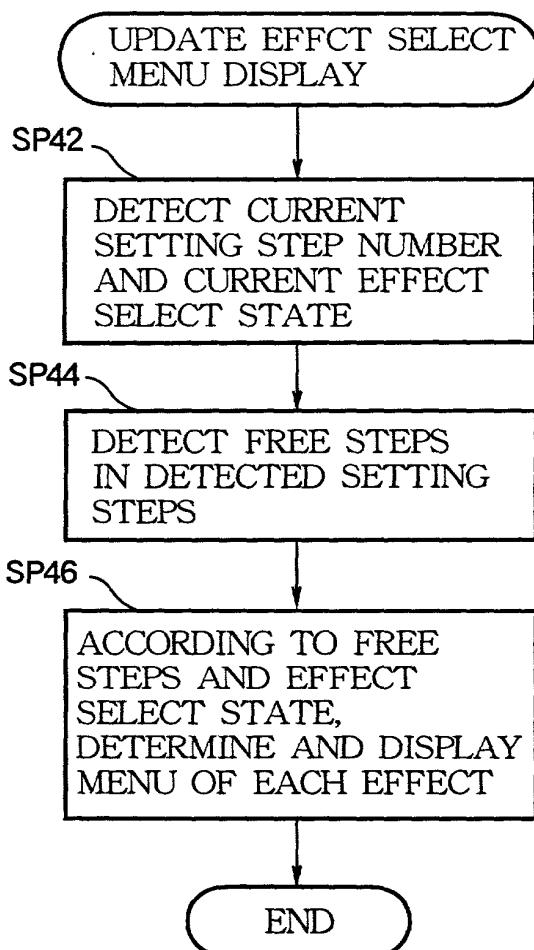
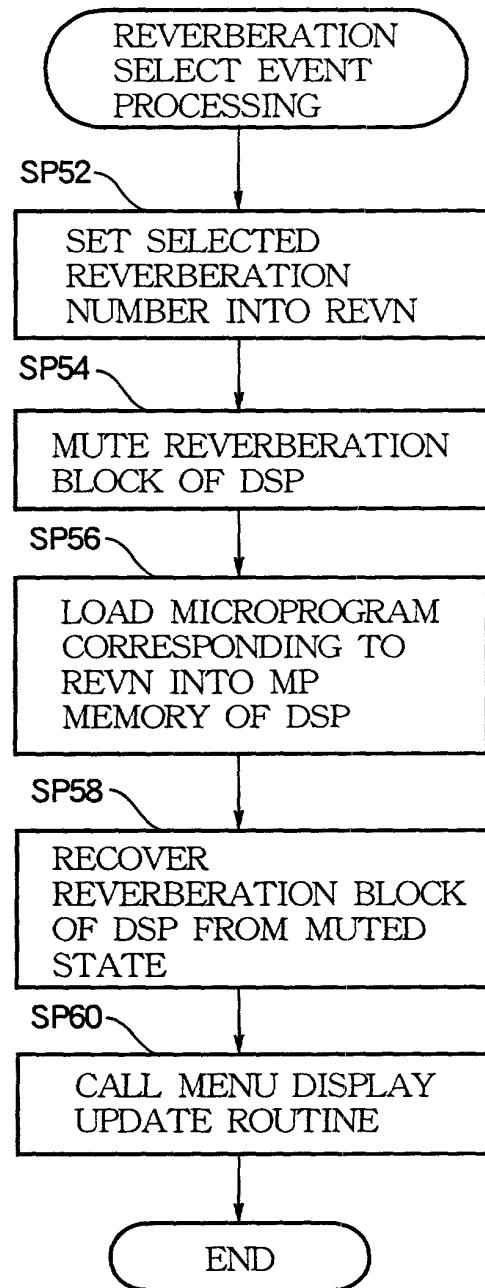


FIG.8B



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## FIG.9A

| EFFECT SELECT SCREEN |             |                  |
|----------------------|-------------|------------------|
| REVERBERATION        | CHORUS      | VARIATION        |
| 0 NO EFFECT          | 0 NO EFFECT | 0 NO EFFECT      |
| 1 HALL 1             | 1 CHORUS 1  | 1 HALL 1         |
| 2 HALL 2             | 2 CHOURS 2  | 2 DELAY L,R      |
| 3 ROOM 1             | 3 CHORUS 3  | 3 ECHO           |
| 4 ROOM 2             | 4 CELESTE 1 | 4 GATE REVERB    |
| 5 ROOM 3             | 5 CELESTE 2 | 5 CHORUS 1       |
|                      | 6 PHASER 1  | 6 ROTARY SPEAKER |
|                      |             | 7 OVER DRIVE     |
|                      |             | 8 NOISE GATE     |

## FIG.9B

| EFFECT SELECT SCREEN |             |              |
|----------------------|-------------|--------------|
| REVERBERATION        | CHORUS      | VARIATION    |
| 0 NO EFFECT          | 0 NO EFFECT | 0 NO EFFECT  |
| 2 HALL 2             |             | 2 DELAY L,R  |
| 3 ROOM 1             |             | 3 ECHO       |
| 4 ROOM 2             |             | 5 CHORUS 1   |
|                      |             | 8 NOISE GATE |

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FIG.10

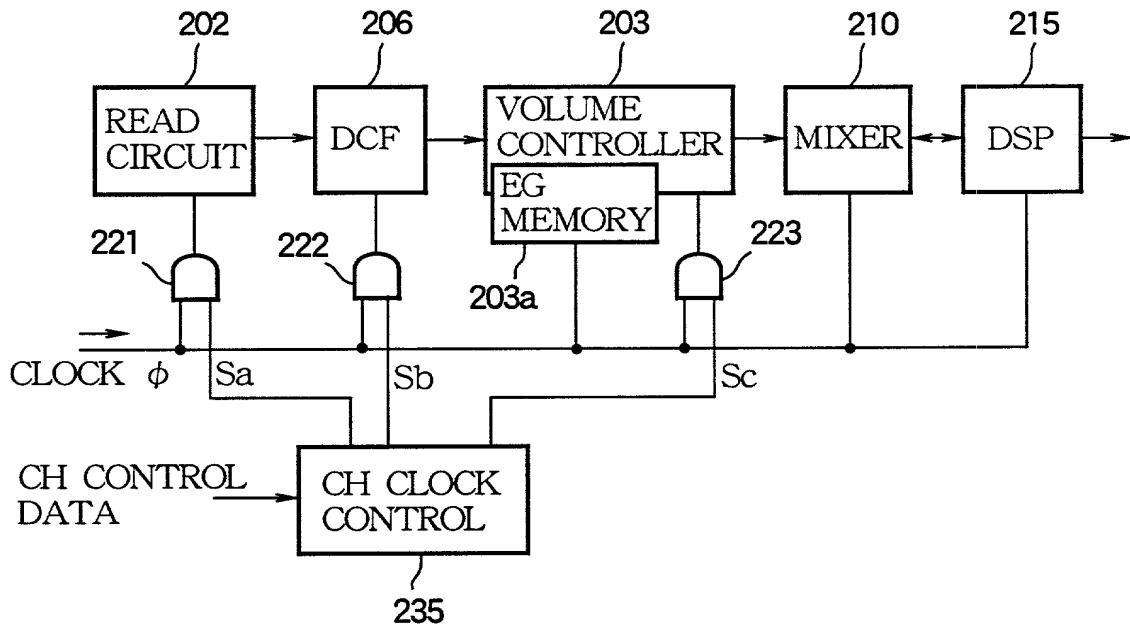


FIG.11

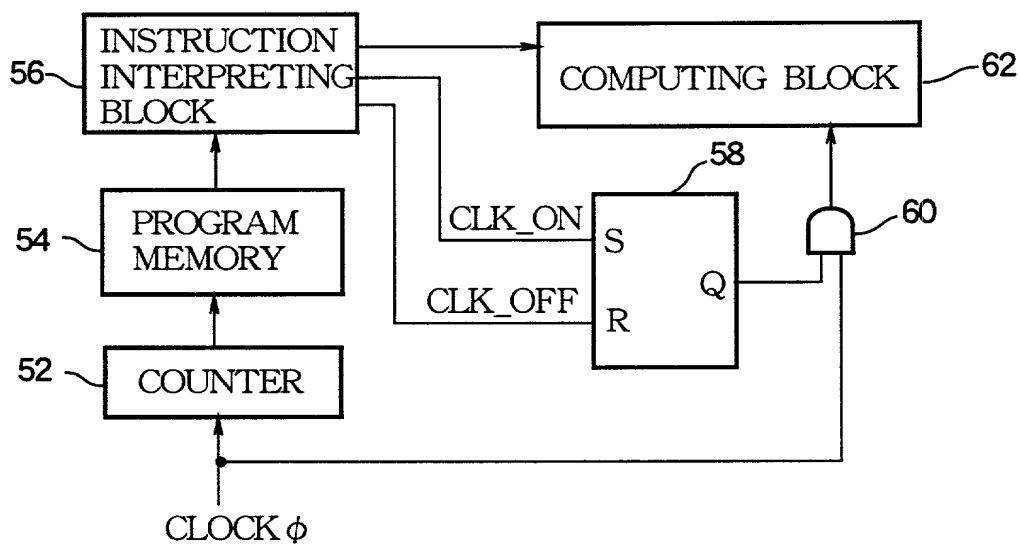


FIG.12A

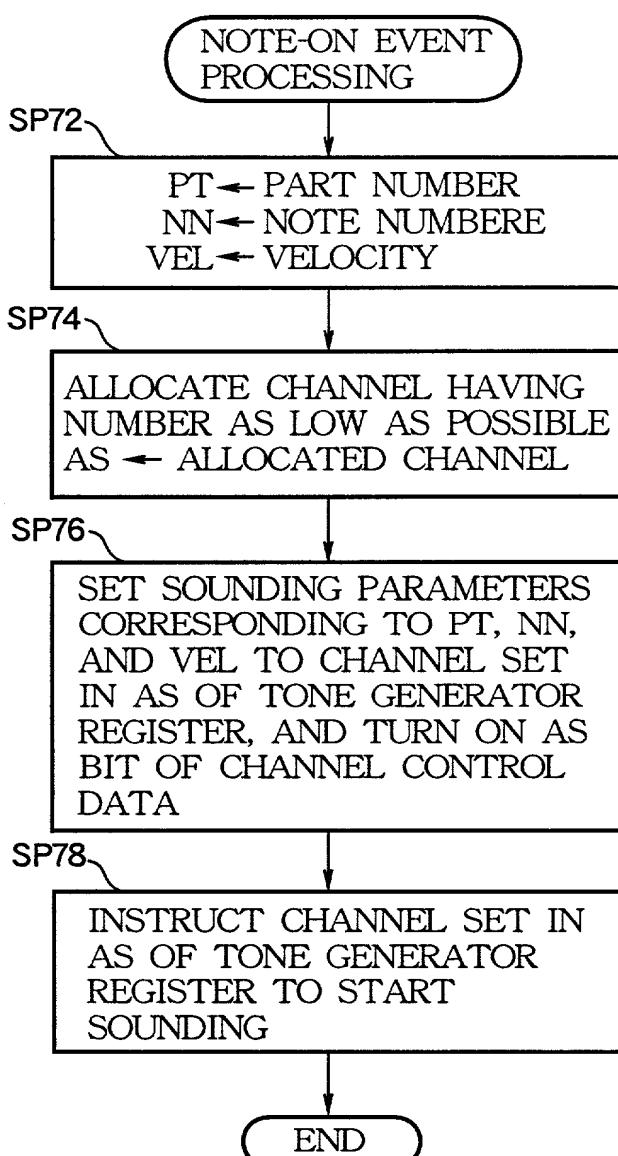


FIG.12B

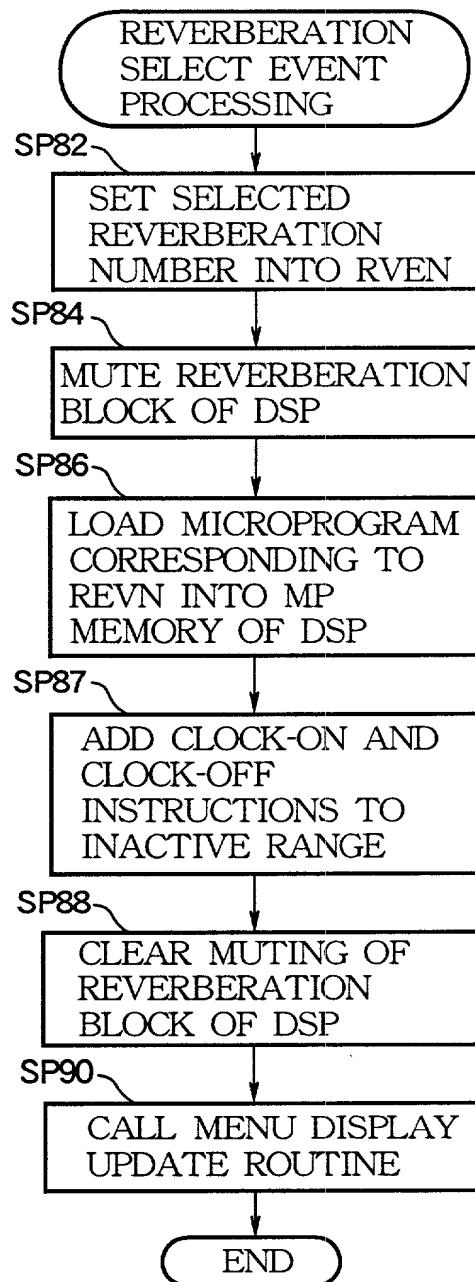


FIG.12C

